

Screening Shakespeare

A Film Course by Alexa Alice Joubin



[Home](#) ▾

[Theory](#) ▾

[Mise-en-Scène](#) ▾

[Cinematography](#) ▾

[Sound & Music](#) ▾

[Contact](#)



Social Justice

Many screen adaptations of the classics are informed by social justice concerns. Films construct a social space—a space for socialization and discussion of social justice issues—where the characters' and audiences' universes intersect. Some films imagine the classics to have a remedial effect on our society.

[Read more](#)

Welcome to *Screening Shakespeare*, an open-access textbook written by [Alexa Alice Joubin](#).

- Click **any of the thematic “tiles”** on the homepage to access the contents in a non-linear fashion.
- You may also use the **drop-down menu** as a more linear “table of contents” to replicate the experience of leafing through a codex book.
- Don’t know where to start? Try “**What Is a Film?**” [here](#).

Screening Shakespeare covers four key aspects of filmmaking: film theory, mise-en-scène, cinematography, and sound and music. It draws on film adaptations of Shakespeare as case studies to explain these concepts, beginning with formal and cultural analysis of film as a medium.

This web-based textbook is designed with the principle of [equitable redundancy](#) and multimodal access, providing [multiple, curated and self-guided, pathways](#) to the contents. These openly-licensed learning modules cover key concepts of film studies, such as [mise-en-scène](#), [cinematography](#), [sound and music](#), and [film theory](#).

You are cordially invited to “roam around” and chart your own path through the lesson units (presented as “tiles”) which are designed to be read in any order. Click one of the thematic “tiles” on the homepage to access the contents in a non-linear fashion.

You can also navigate this site in a more traditional manner. The drop-down menus that replicate the experience of leafing through a codex book.

All the lesson units cross-reference one another. If you do not understand a particular concept, pause your engagement with the unit and take a look at the relevant tile that explains that concept. You can then return to and continue with the current tile.